

Implementation and Experimental Results of Superposition Coding on Software Radio

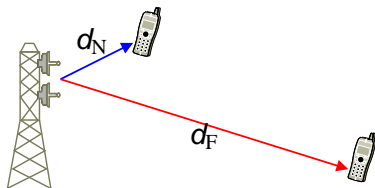
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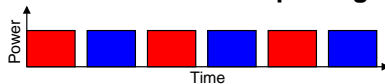
May 26, 2010

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- 2 Implementation Details
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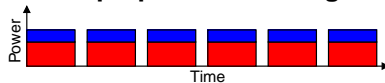
What is Superposition Coding?



Time Division Multiplexing



Superposition Coding



- BS sends information to *two* users N (near) and F (far)
 ↔ Communicating over a **Broadcast Channel (BC)**
- BS has full CSI: *Gaussian* BC [Cover72]
- BS has no CSI: *Fading* BC [Li01, Zhang09]
- Capacity achieved by **Superposition Coding (SC)** and **Successive Decoding (SD)**

Prior Work and Contributions

Prior Work

- Single-User MIMO-OFDM implementation [Mandke07, Li08]
- Signal Superposition on GNURadio [Li09]: No hardware

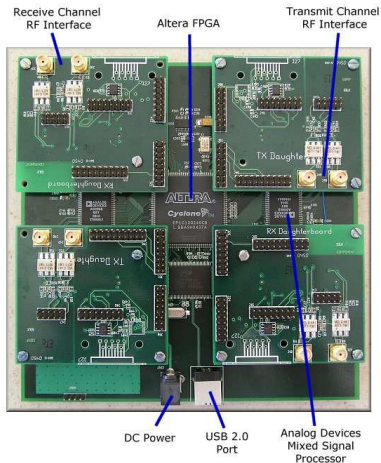
Our Contributions

- 1 First **Multi-user** OFDM PHY implementation using SC on the GNURadio/USRP platform
- 2 Packet Error Rate (PER) evaluation with USRP in loop

From Theory to Practice

	Complexity	Decoding Delay	Optimal?
Full SC	High (Gaussian signalling)	Large (Long blocklength)	Yes
Practical SC	Low (Finite constellation)	Design-dependent (Adjustable)	No

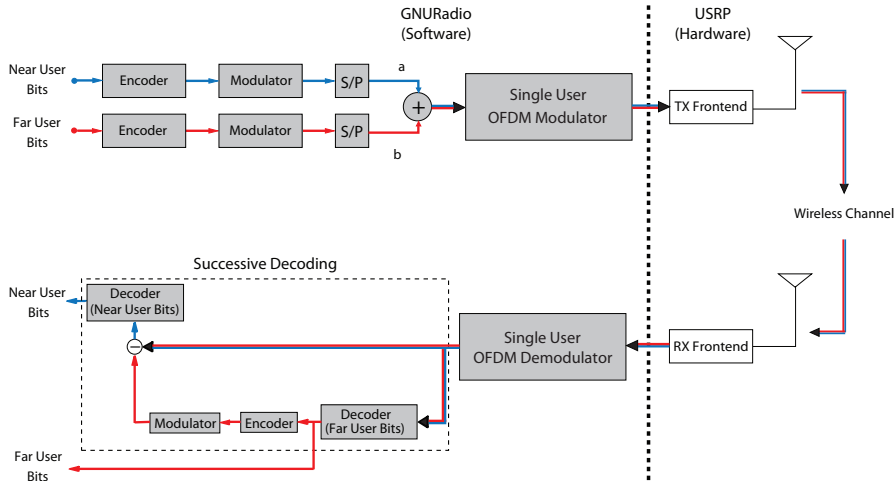
Implementation for Real-Time Processing



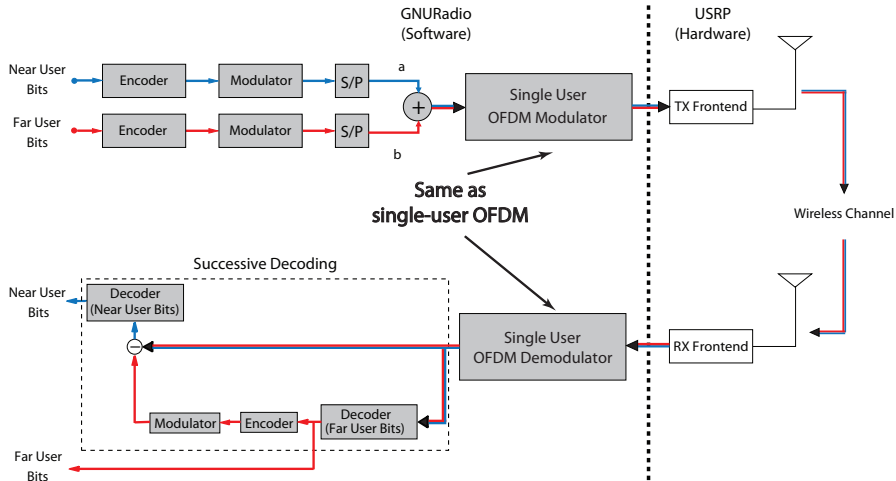
Close-up of USRP Board

- Hardware: USRP 1 (Analog and RF front-end)
 - Programmable Channelization
 - USB 2.0 Interface
- Software: GNU Radio (ver. 10923) & its built-in libraries
 - Open-Source
 - Real-time Signal Processing on a GPP

Top-level Block Diagram



Top-level Block Diagram

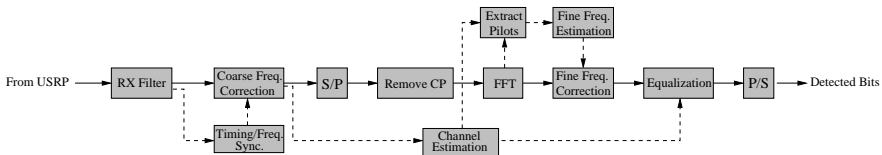


Single-User OFDM Blocks

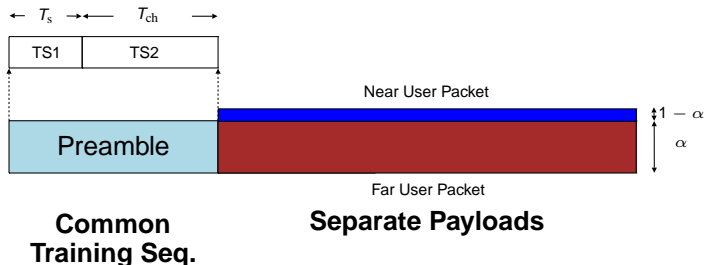
Modulator



Demodulator

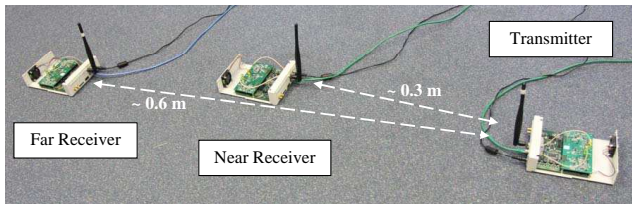
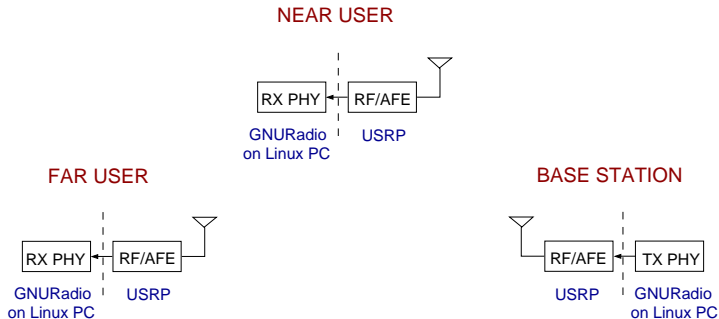


Frame Structure



- TS1: Packet acquisition, timing and frequency sync. Duration $T_s = 48\mu s$
- TS2: Channel Estimation. Duration $T_{ch} = 72\mu s$

Experimental Setup



System Parameters used in Experiments

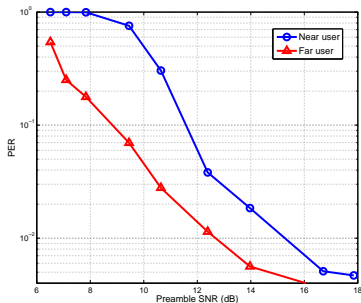
Center Frequency	903 MHz
System Bandwidth	1 MHz
Payload Size	0.5kBytes (incl. 4-Byte CRC)
Transmission Scheme	16-tone OFDM
Tones	8 data, 4 pilot, 4 null
CP Length	$4\mu\text{s}$
Modulation	Near User BPSK, Far User BPSK
Gen. Poly. for Conv. Code	[133, 171]
Code Rates	Near User 1/2, Far User 1/2
Power allocation α	0.8

Data rate: 250kbps

Training overhead: $120\ \mu\text{s}$. ($< 1\%$ for packet size > 512 bytes)

Experimental Results: PER at Near RX

Packet Size 512 bytes, $\alpha = 0.8$, preamble SNR 6 dB above data SNR



Greater far user power assignment \implies Far PER is **smaller** than Near PER

Implementation loss at 1% PER ~ 3 dB

Lessons Learned

Issue	Workaround
Cumbersome feedback loops	Single “master” GNURadio block
Non-ideal USRP TX path	Software pre-compensation
Large clock drift	Fine frequency tracking

Conclusions and Future Work

Conclusions:

- Designed and implemented a software-based real-time multiuser transmission system using single-user building blocks
- Software limitations of GNURadio platform limit the degree of modularity in the design

Future Work:

- Re-use the Successive Decoding module in other scenarios:
 - Cellular Uplink
 - Interference cancellation
- Circumvent software limitations by implementing all single-user blocks on FPGA